

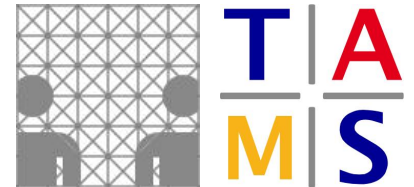
# Emotion recognition for empathy-driven HRI: An adaptive approach

Seminar *Intelligent Robotics*  
WiSe 2018/19  
Presentation by Angelie Kraft



Universität Hamburg

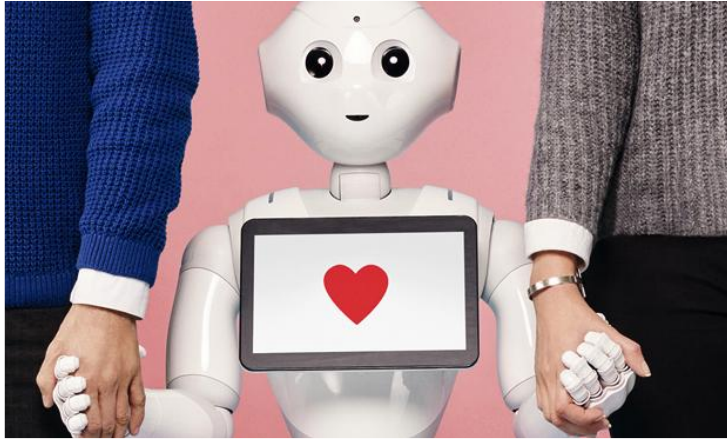
DER FORSCHUNG | DER LEHRE | DER BILDUNG



# Overview

- I. Introduction
- II. An Empathy-Driven Approach by Churamani et al. (2018)
- III. Evaluation
- IV. Conclusion
- V. References

# i. Introduction



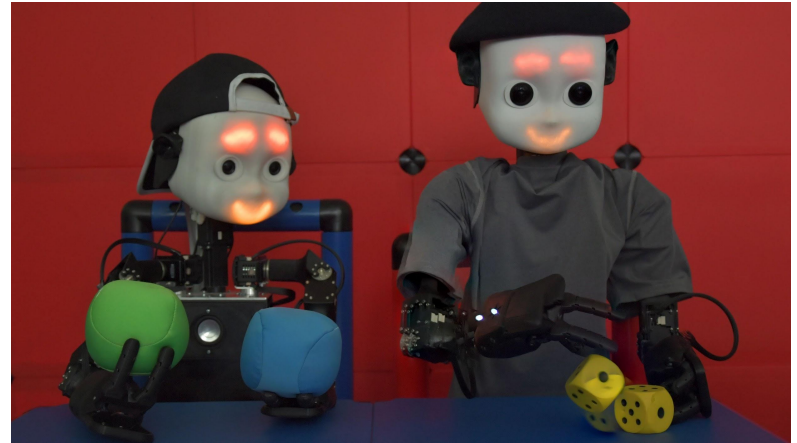
“Pepper” by Softbank Robotics

Future Life with **Pepper** (2016)

[<https://www.youtube.com/watch?v=-A3ZLLGuvQY>]

# Why do we need robot companions?

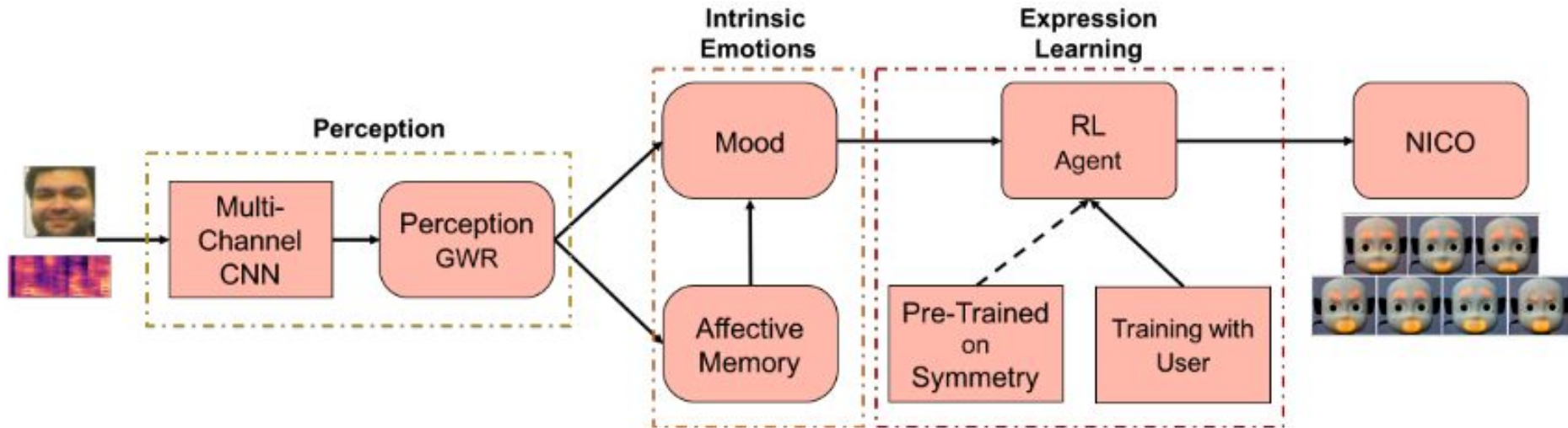
- Understanding humans for better **service**
  - Emotion conveys intentions and needs
- Positive **psychological effects**:
  - Autism, dementia, education
- How does Pepper do it?
  - Multi-modal emotion recognition!



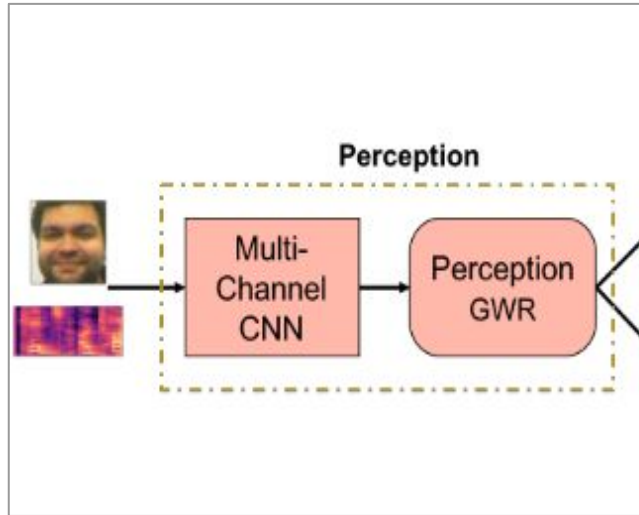
NICO (Neuro-Inspired COmpanion)  
by Kerzel et al. (2017)

# II. An approach to empathy-driven HRI

By Churamani, Barros, Strahl, & Wermter (2018)



# Emotion perception module



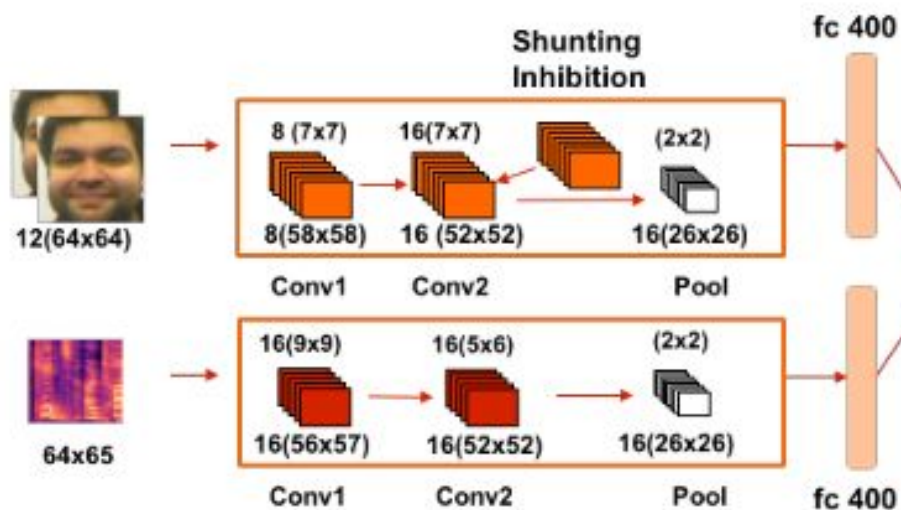
## 1. Multi-Channel Convolutional NN (MCCNN):

- 1. Channel: Visual information
- 2. Channel: Auditory information
- → **Learning**

## 2. Growing-When-Required (GWR) network:

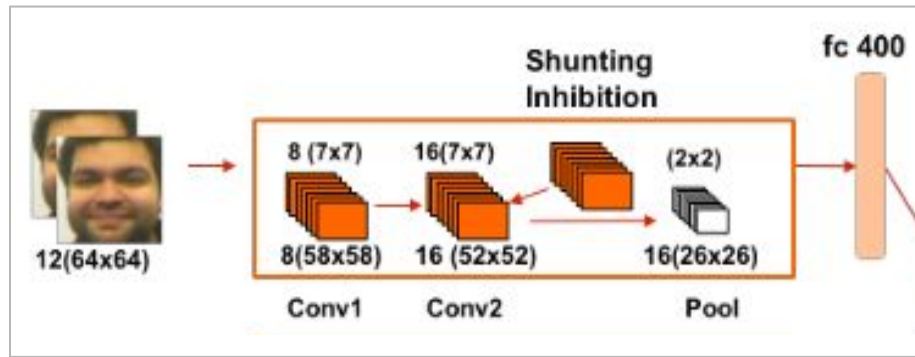
- Account for variance in stimuli
- → **Adapting**

# Learning with a Multi-Channel CNN



- Both layers trained equivalently
- Sound transformed into image data:
  - Power spectrum into “mel scale” frequency

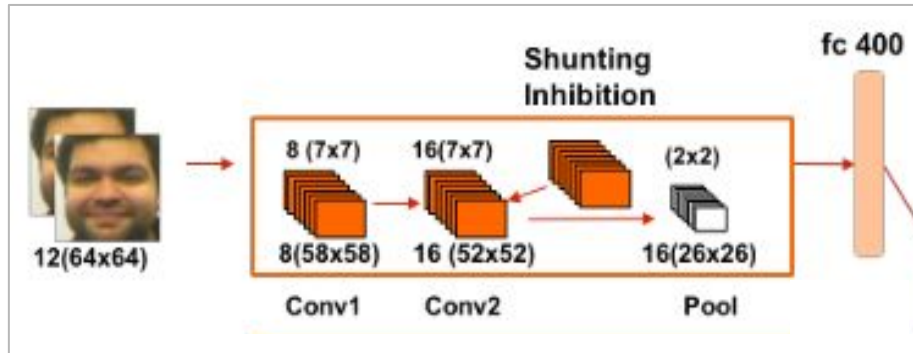
# Multi-Channel CNN: Visual channel



- Two convolutional layers:
  - Each filter learns different features
  - First layer: low-level features (e.g. edges with different orientations)
  - Second layer: abstract features (e.g. eyes, mouth)

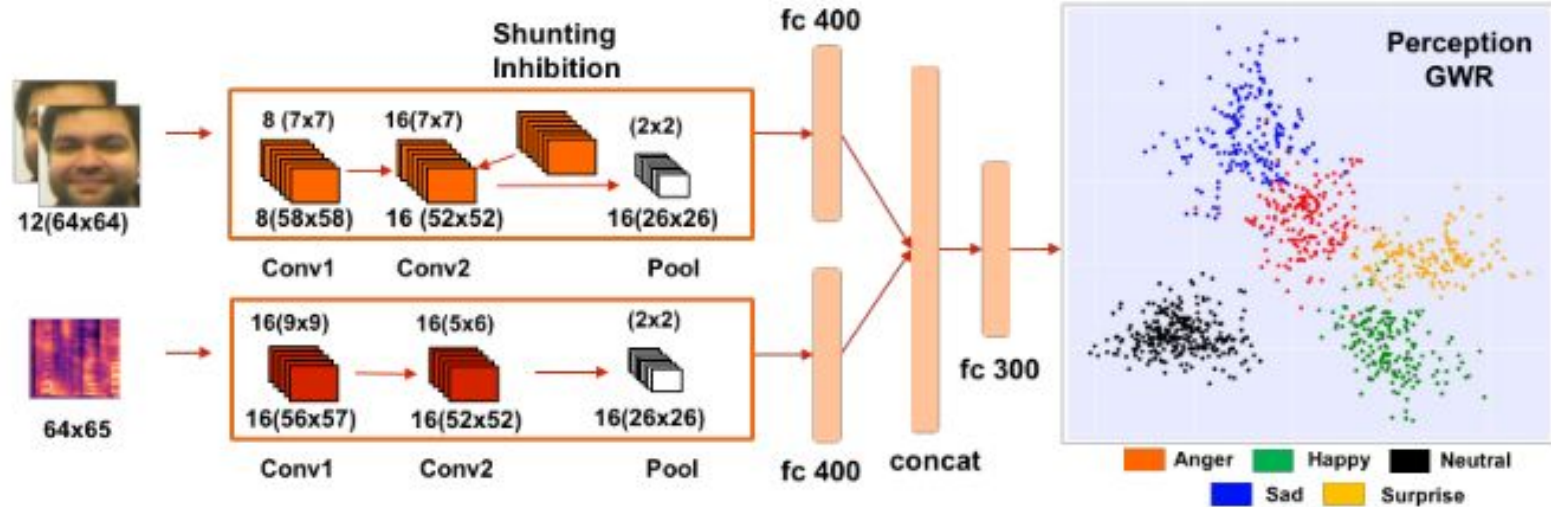


# Multi-Channel CNN: Visual channel



- Shunting inhibition for robustness
- Max pooling for down-sampling
- Fully connected layer represents facial features for emotion classification

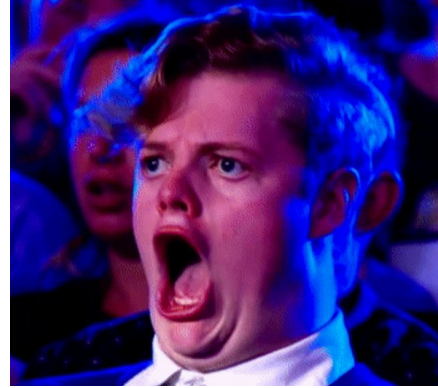
# Combining both channels





<https://veganuary.com/wp-content/uploads/2016/09/face-shocked-1511388.jpg>

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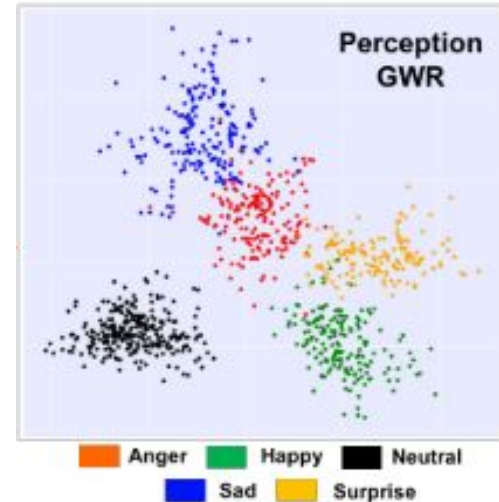
<http://hahasforhoohas.com/sites/hahasforhoohas.com/files/uploadimages/images/shocked-face-gif.png>

?

# Growing-When-Required

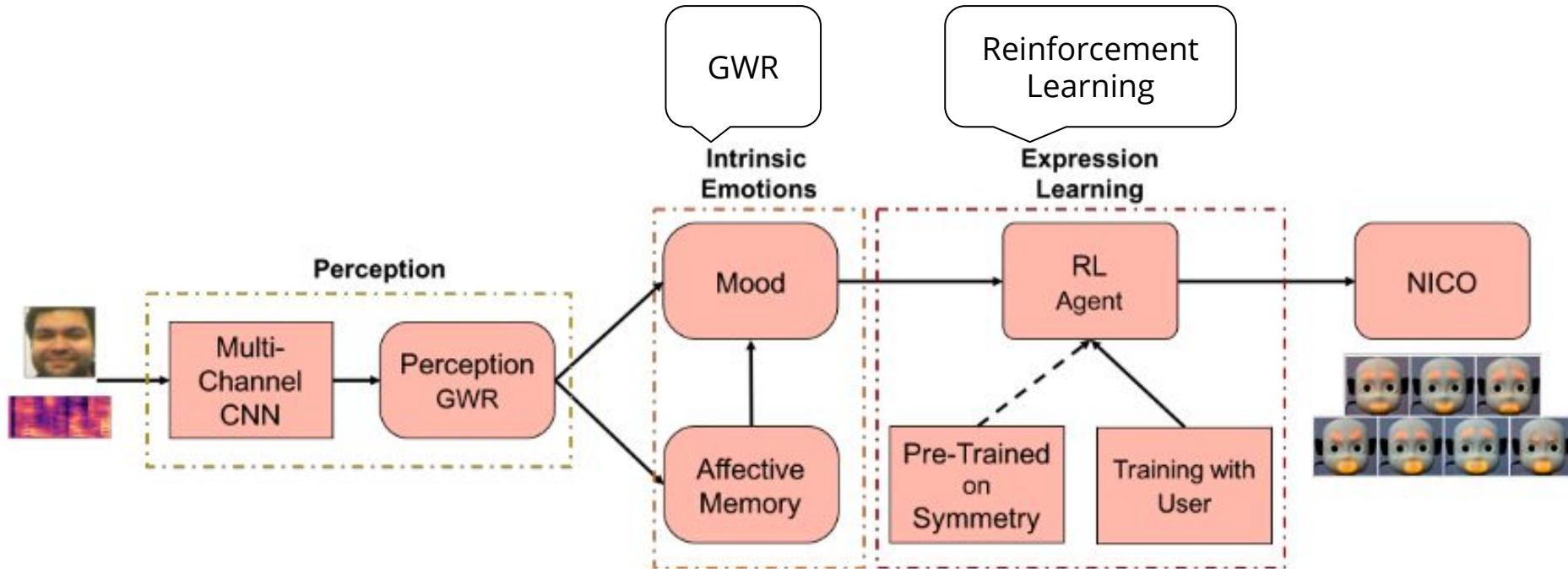
- Is activity of the best-matching neuron high enough?
  - Yes: Keep
  - No: Create new node
- Delete “outdated” edges & nodes

→ Represents emotions in clusters

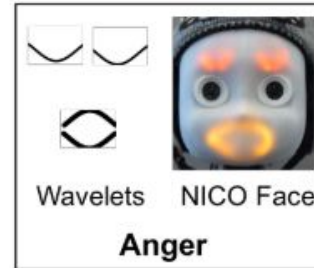
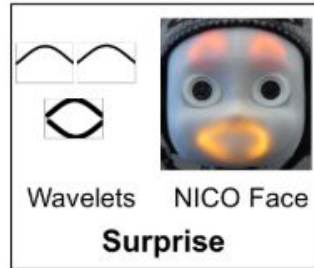
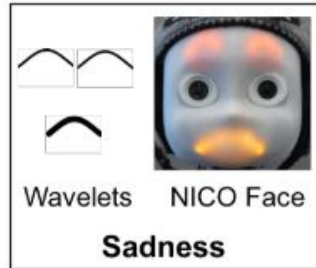
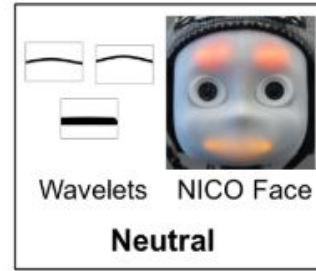
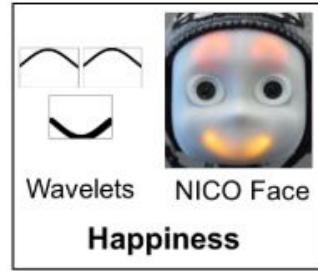


Churamani et al. (2018)

# Then what?



# Emotion expression module



# III. Evaluation - Accuracy: SAVEE

- *Surrey Audio-Visual Expressed Emotions*
- Standardized lab-recordings

F: Face channel  
A: Speech & Music (Auditory Channel)  
AV: Face & Auditory Combined

Class	F	A	AV
Anger	95.4	92.6	100
Disgust	95.6	88.0	100
Fear	89.7	85.5	100
Happiness	100	86.1	95.0
Neutral	100	91.3	100
Sadness	90.0	87.4	96.5
Surprise	86.7	80.5	96.7
Mean	93.9	87.3	98.3

Accuracy in %

# Accuracy: EmotiW

- *Emotion recognition “in the wild”*
- More natural settings

V: Face & Movement (Visual Channel)  
A: Speech & Music (Auditory Channel)  
AV: Visual & Auditory Combined

Class	V	A	AV
Anger	77.8	70.1	80.3
Disgust	18.7	15.2	23.4
Fear	20.2	7.2	30.8
Happiness	77.8	72.0	81.2
Neutral	70.9	25.4	68.7
Sadness	23.2	16.2	24.5
Surprise	12.1	4.1	14.0
Mean	42.9	30.0	46.1

Accuracy in %



# Comparison with other successful approaches

EmotiW

Methodology	Video	Audio	Both
Liu et al. (2014)	45.28	30.73	48.53
Kahou et al. (2013)	38.1	29.3	41.1
Dhall et al. (2014)	33.15	26.10	28.19
CCCNN	42.9	30.0	46.1

Mean accuracy (%)  
on validation split

# GWR vs. no GWR

EmotiW

Accuracy (%)  
on validation split

Class	CCCNN	CCCNN+GWR
Anger	80.3	86.4
Disgust	23.4	32.6
Fear	30.8	35.4
Happiness	81.2	85.2
Neutral	68.7	67.1
Sadness	24.5	33.8
Surprise	14.0	17.5
Mean	46.1	51.1

# IV. Conclusion

- Empathy-driven HRI need should account for ...
- **Multi-modality**: e.g. Multi-Channel CNN
- **Interindividual variability**: e.g. Growing-When-Required
- **Context**: e.g. Affective Memory
- Shunting Inhibition for **efficiency, robustness**
  
- More channels for more multi-modality?
- What if user affect changes instantly?

# V. References

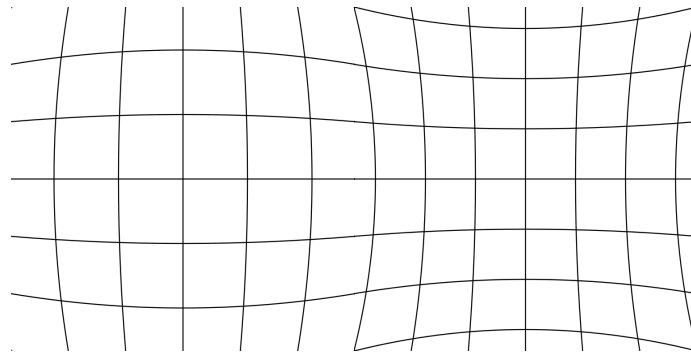
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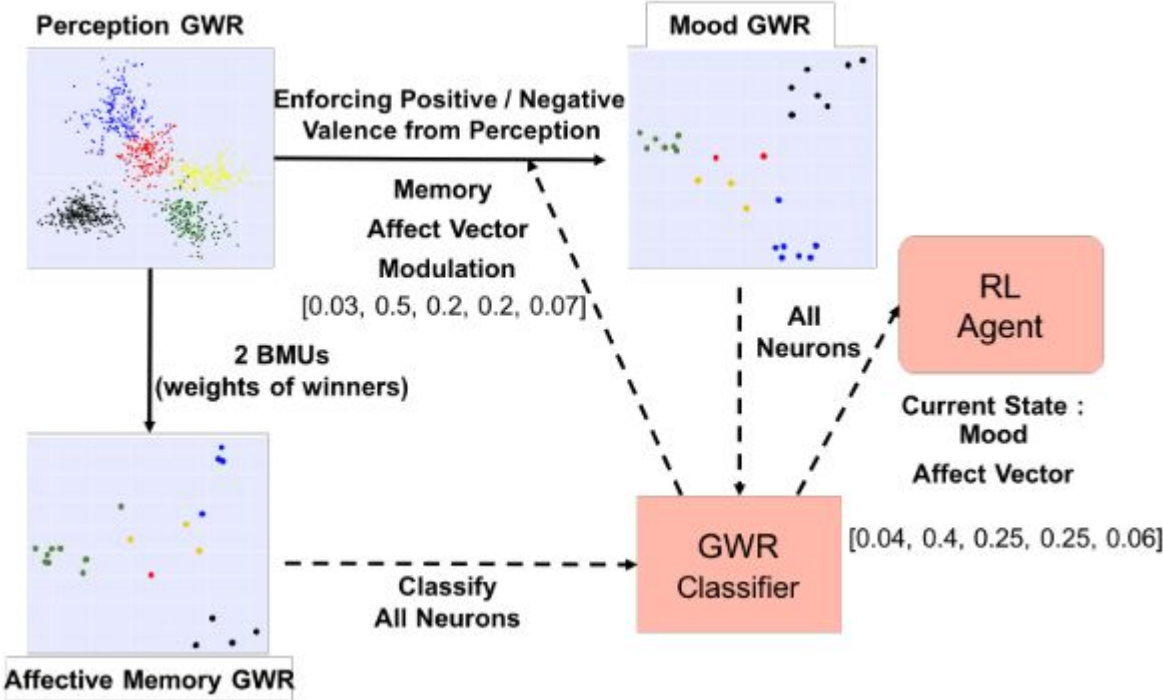
# Excursus: Shunting inhibition

- Neuro-physiological plausible mechanisms present in several visual and cognitive functions
- Improve efficiency of filters when applied to complex cells:
  - increase robustness to geometric distortion
  - learn more high-level features
- Can reduce amount of layers needed
  - less parameters to be trained



[https://en.wikipedia.org/wiki/Distortion\\_\(optics\)](https://en.wikipedia.org/wiki/Distortion_(optics))

# Excursus: Intrinsic Emotion



Thank you for listening!

Any questions?