



Universität Hamburg

DER FORSCHUNG | DER LEHRE | DER BILDUNG

MIN Faculty
Department of Informatics



Topology-Aware Routing of Electric Wires in FDM-Printed Objects

Florens Wasserfall

wasserfall@informatik.uni-hamburg.de

University of Hamburg
TAMS

August 15, 2018

Contents

Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions

1. Introduction
2. Motivation
3. 2D-Routing
4. Inter-Layer connections
5. Wire collisions

Mission Statement

Full integration of electronic components and circuits into plastic objects in a single additive manufacturing process.

Mission Statement

Full integration of electronic components and circuits into plastic objects in a single additive manufacturing process.

+ Keep it low-cost!

Hardware Setup

Introduction

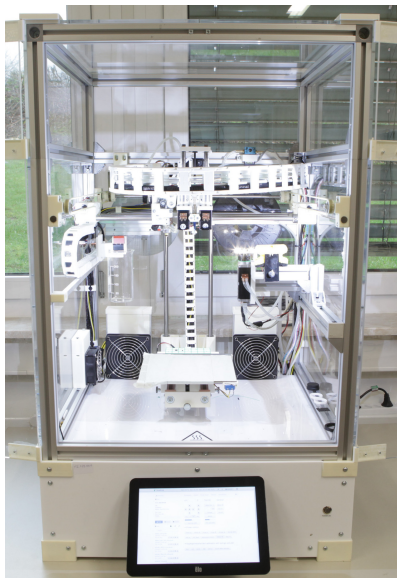
Motivation

2D-Routing

Inter-Layer connections

Wire collisions

Slight modifications...



Hardware Setup

Introduction

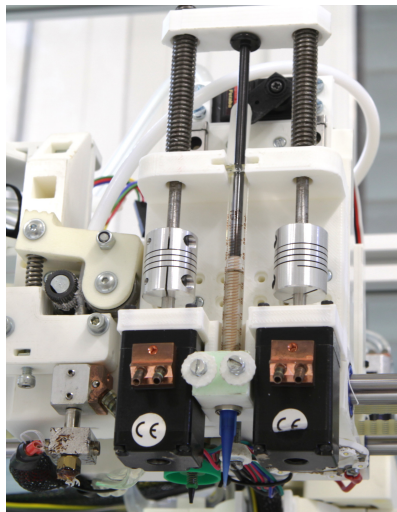
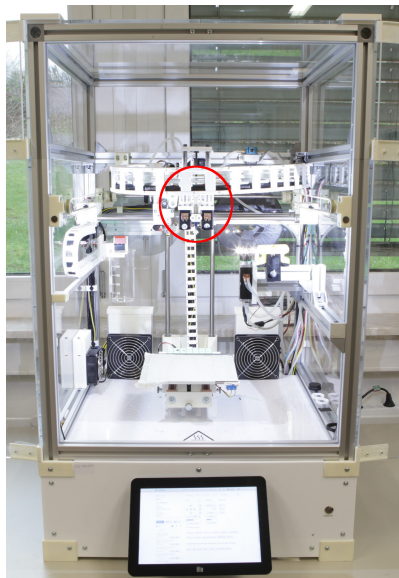
Motivation

2D-Routing

Inter-Layer connections

Wire collisions

Conductive ink extruder



Hardware Setup

Introduction

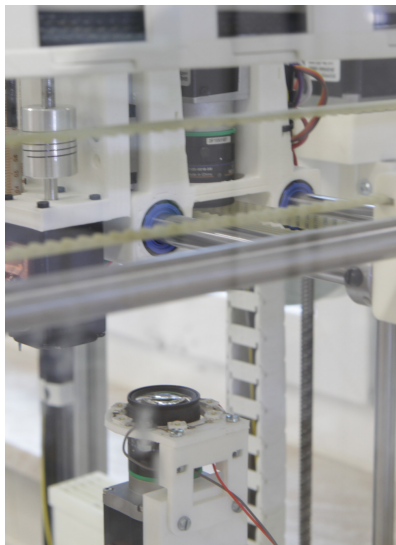
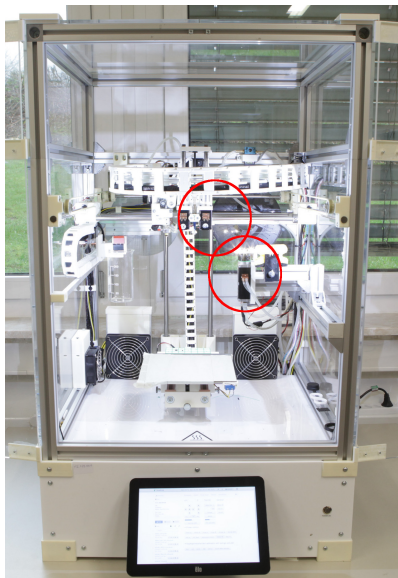
Motivation

2D-Routing

Inter-Layer connections

Wire collisions

Cameras



Hardware Setup

Introduction

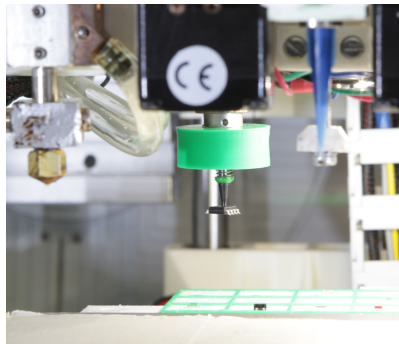
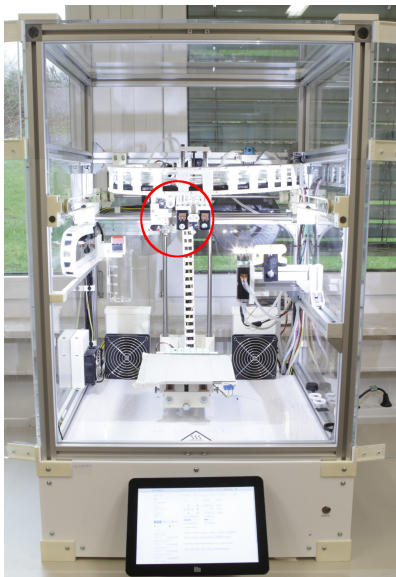
Motivation

2D-Routing

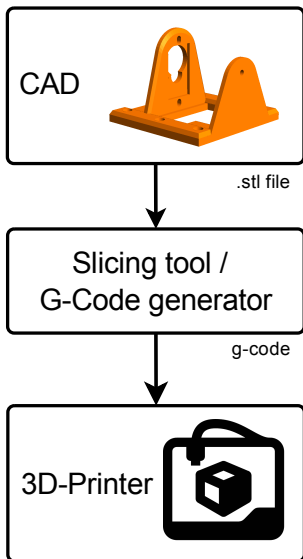
Inter-Layer connections

Wire collisions

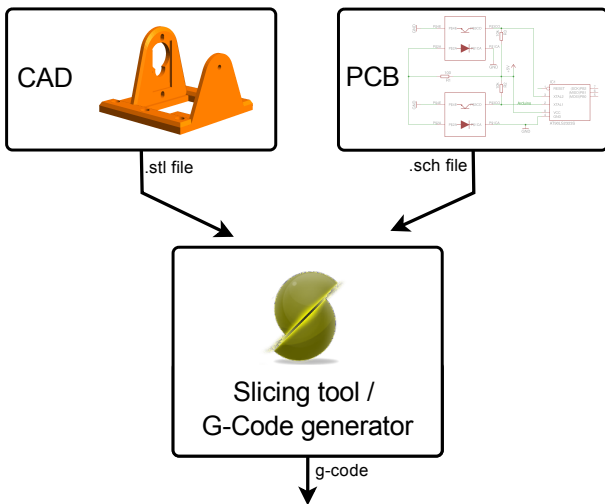
Vacuum gripper



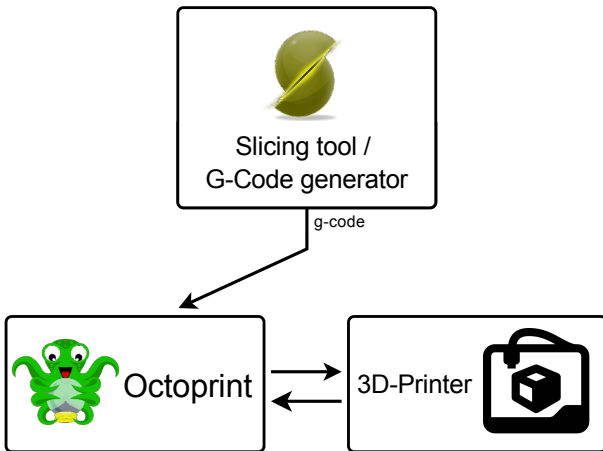
Software tool-chain



Software tool-chain



Software tool-chain



Video

Introduction

Motivation

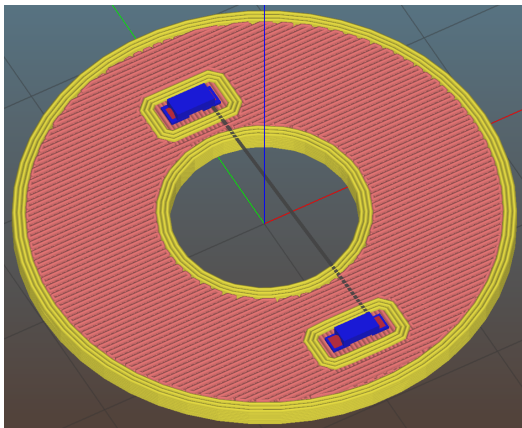
2D-Routing

Inter-Layer connections

Wire collisions

Problem statement

- ▶ Align with object geometry
- ▶ Changing process parameters (extrusion width, perimeters, ...)
- ▶ Align with wires
- ▶ Interlayer connections



Problem statement

Introduction

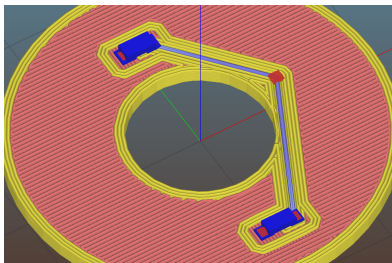
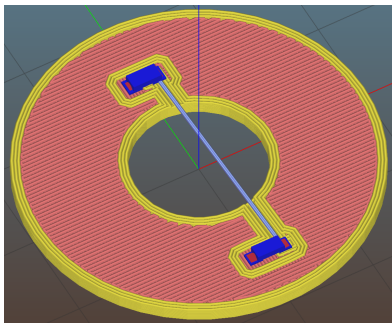
Motivation

2D-Routing

Inter-Layer connections

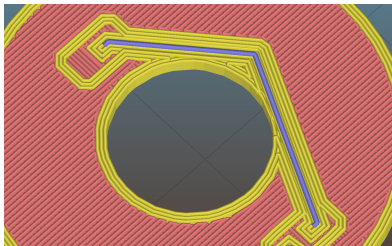
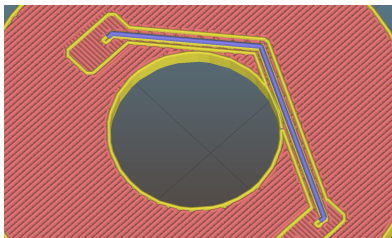
Wire collisions

- ▶ **Align with object geometry**
- ▶ Changing process parameters (extrusion width, perimeters, ...)
- ▶ Align with wires
- ▶ Interlayer connections



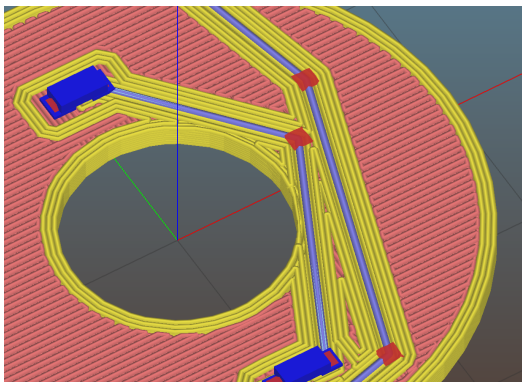
Problem statement

- ▶ Align with object geometry
- ▶ Changing process parameters (extrusion width, perimeters, ...)
- ▶ Align with wires
- ▶ Interlayer connections



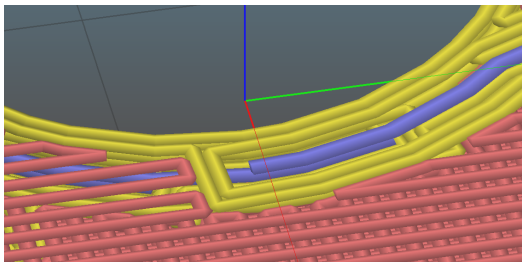
Problem statement

- ▶ Align with object geometry
- ▶ Changing process parameters (extrusion width, perimeters, ...)
- ▶ Align with wires
- ▶ Interlayer connections



Problem statement

- ▶ Align with object geometry
- ▶ Changing process parameters (extrusion width, perimeters, ...)
- ▶ Align with wires
- ▶ Interlayer connections



VLSI- / PCB-Routing??

Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions

VLSI- / PCB-Routing??

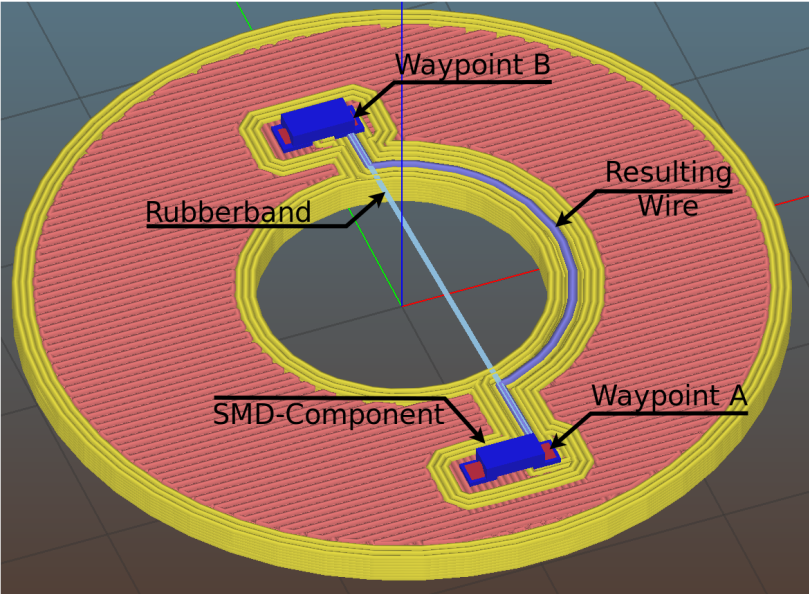
VLSI / PCB

Many components
Many connections
Few layers
High resolution
Simple geometries (PCB)
"Process for circuit"
Direct Z-Interconnects

3D-printed

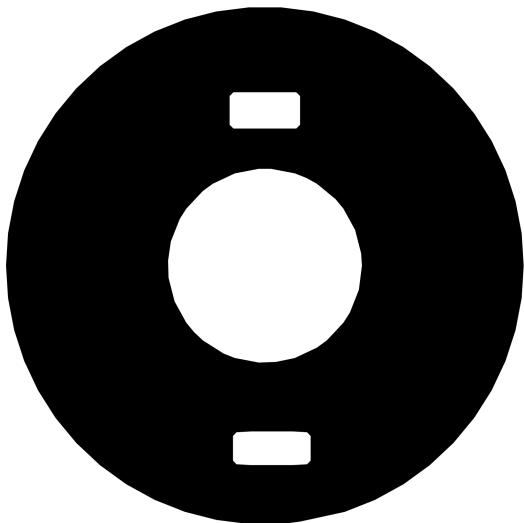
Few components
Few connections
Many layers
Low resolution
complex geometries (mesh)
"Circuit for process"
?

Result for a single wire



Routing of a single wire

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing



Routing of a single wire

Introduction

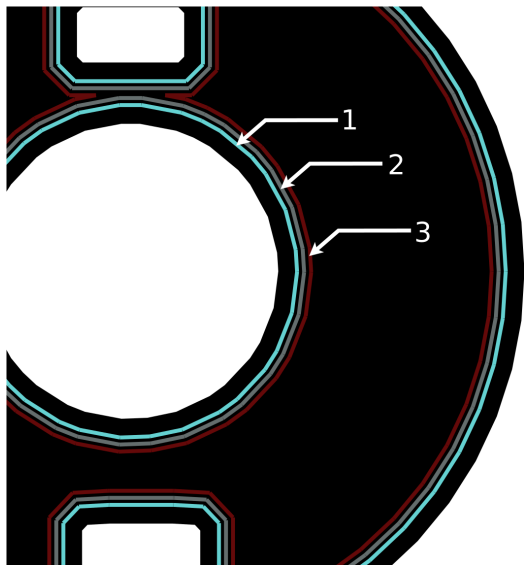
Motivation

2D-Routing

Inter-Layer connections

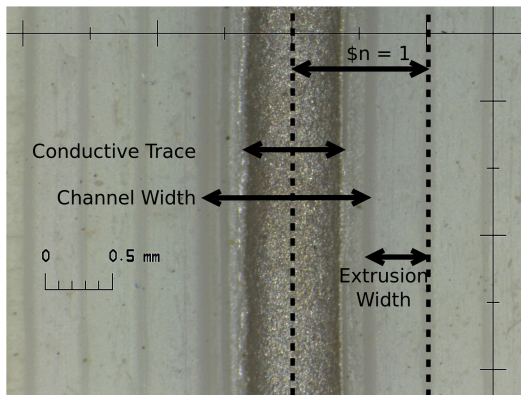
Wire collisions

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing



Routing of a single wire

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing



Routing of a single wire

Introduction

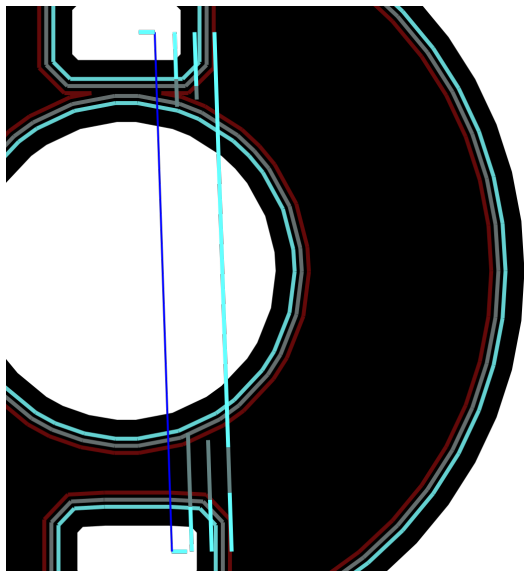
Motivation

2D-Routing

Inter-Layer connections

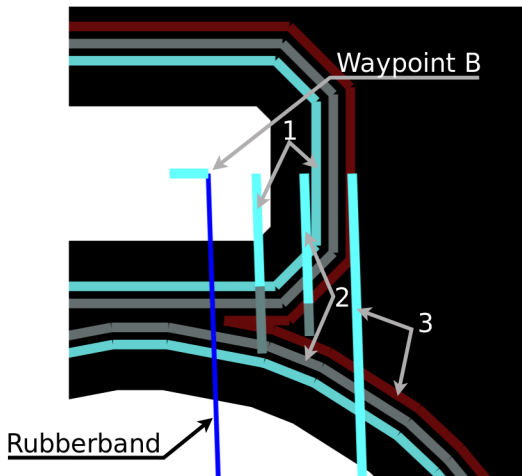
Wire collisions

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing



Routing of a single wire

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing



Routing of a single wire

Introduction

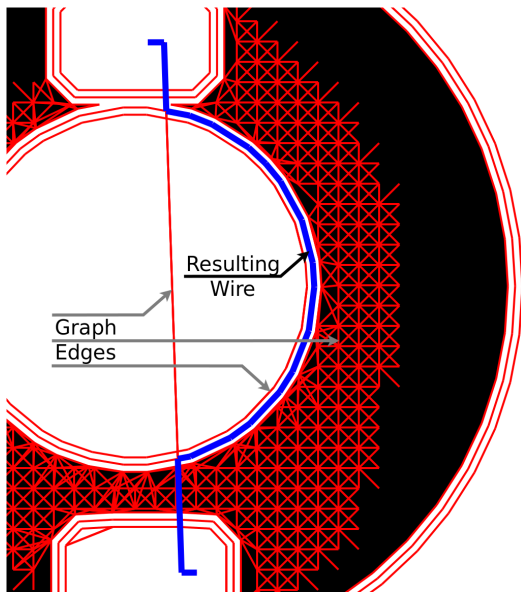
Motivation

2D-Routing

Inter-Layer connections

Wire collisions

- ▶ Assemble routing-graph
- ▶ Existing contours
- ▶ Direct rubberband connections
- ▶ Infill-Grid
- ▶ A* routing

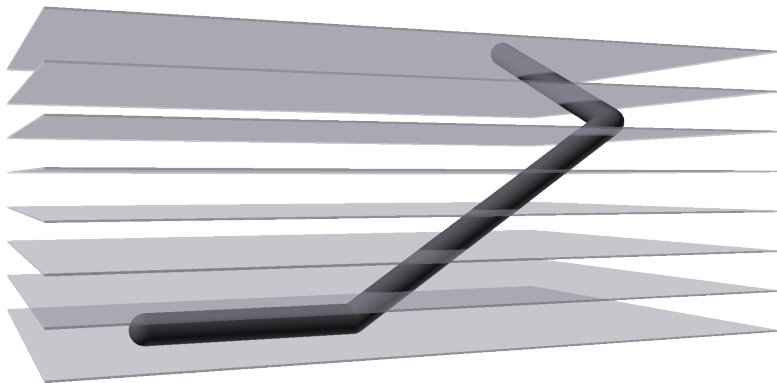


Inter-Layer connections

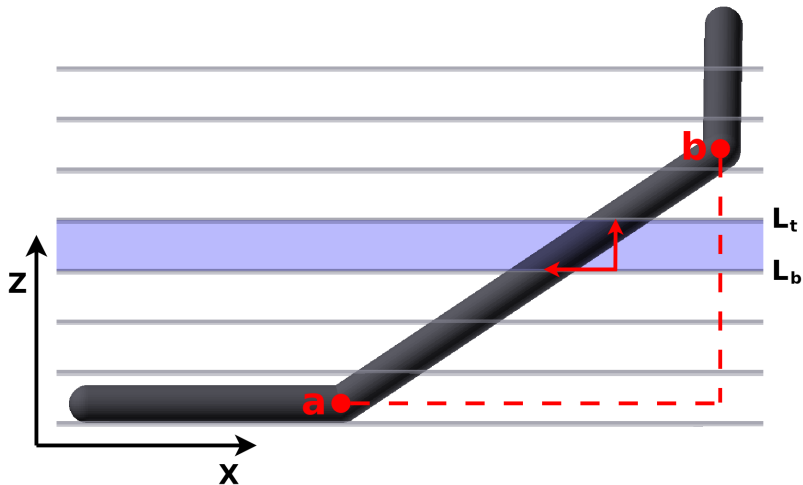
- ▶ Direct linear connections
- ▶ Dynamically exploring connections

Inter-Layer connections

- ▶ Direct linear connections
- ▶ Dynamically exploring connections



Direct linear connections



$$a'_x = a_x + (b_x - a_x) \cdot \frac{L_b - a_z}{b_z - a_z}$$

Direct linear connections

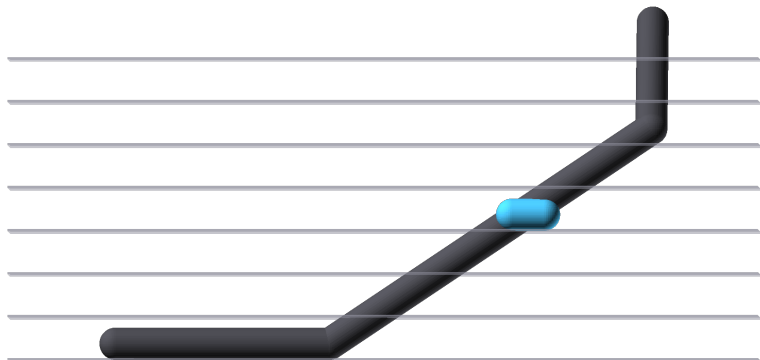
Introduction

Motivation

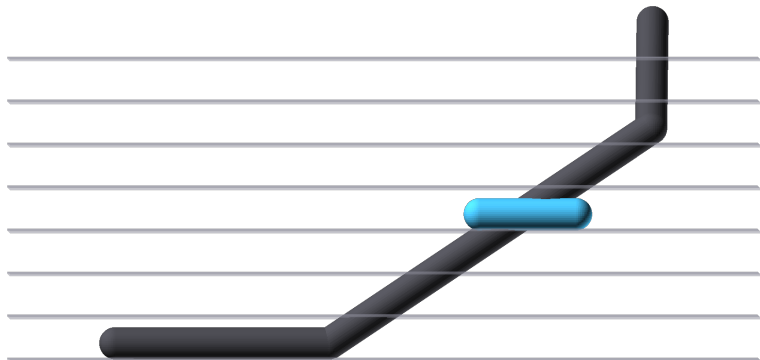
2D-Routing

Inter-Layer connections

Wire collisions



Direct linear connections



Direct linear connections

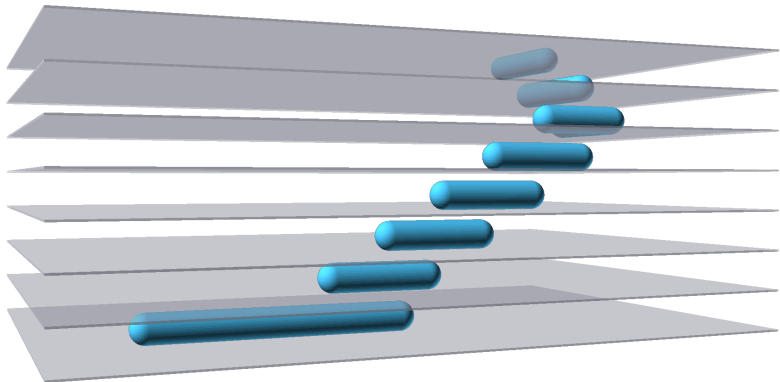
Introduction

Motivation

2D-Routing

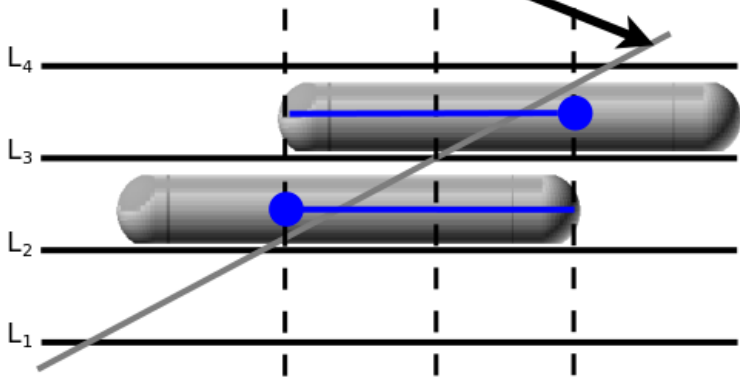
Inter-Layer connections

Wire collisions

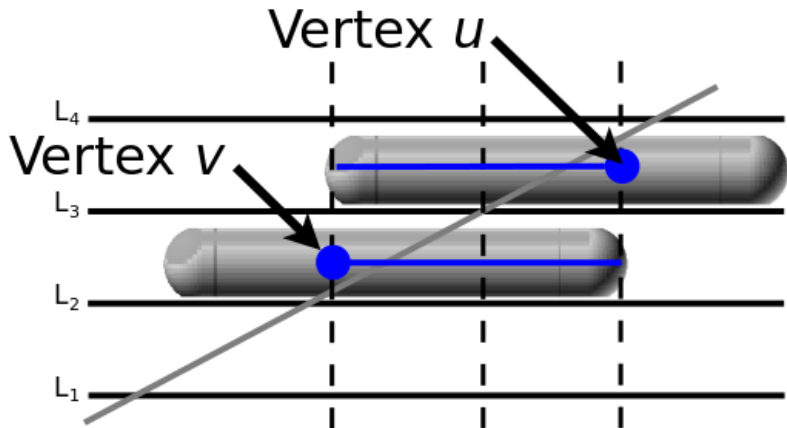


Direct linear connections

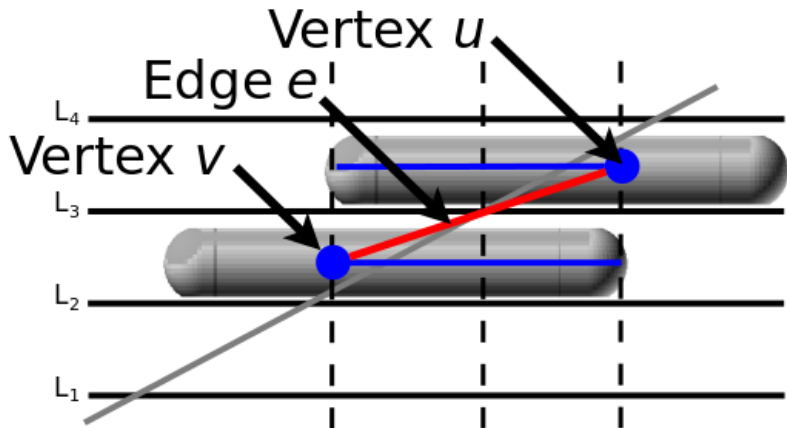
Rubberband



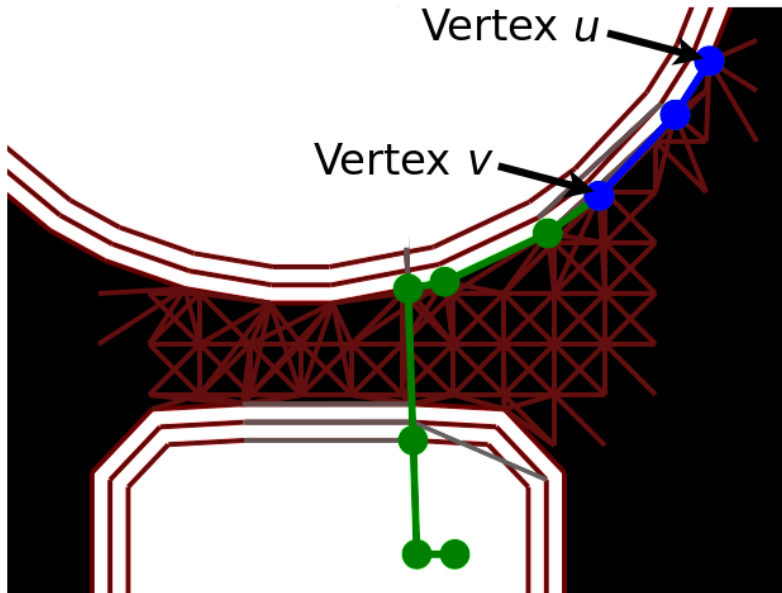
Direct linear connections



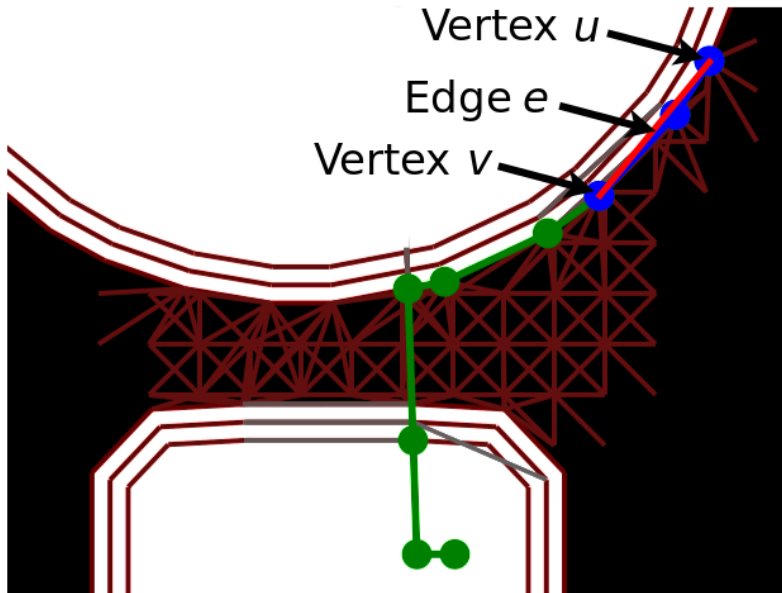
Direct linear connections



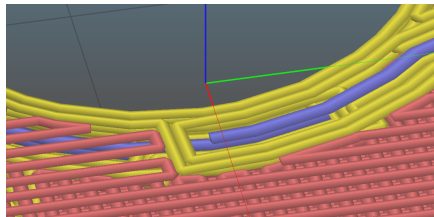
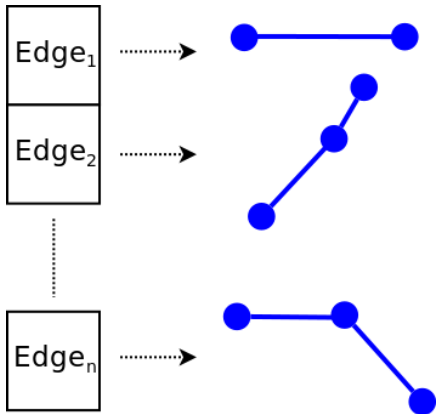
Dynamically exploring connections



Dynamically exploring connections



Overlapping wire segments



Result

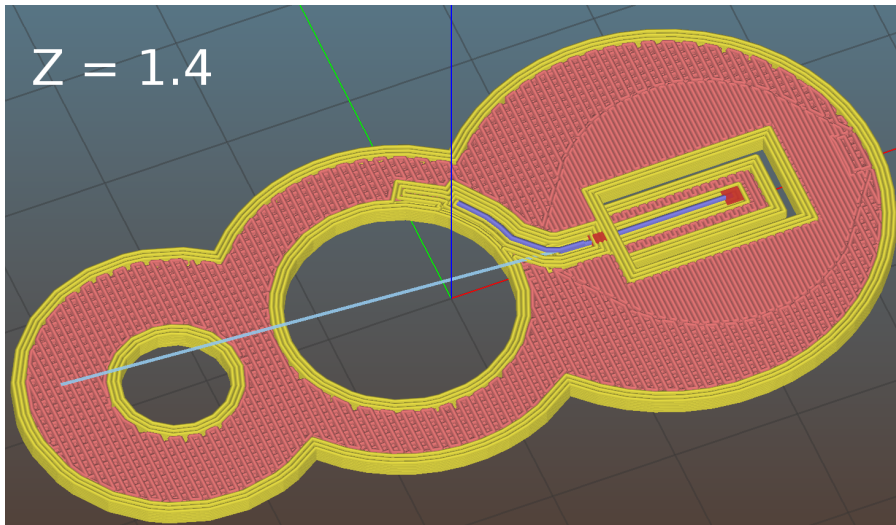
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

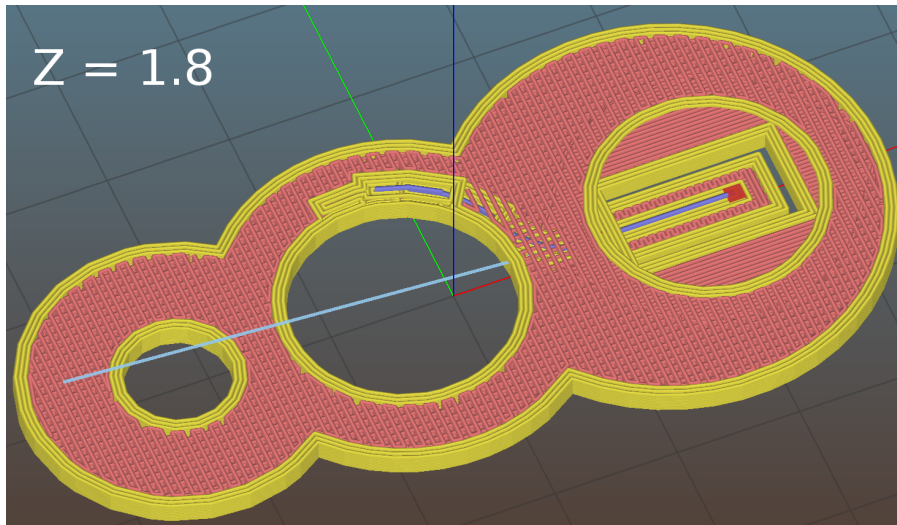
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

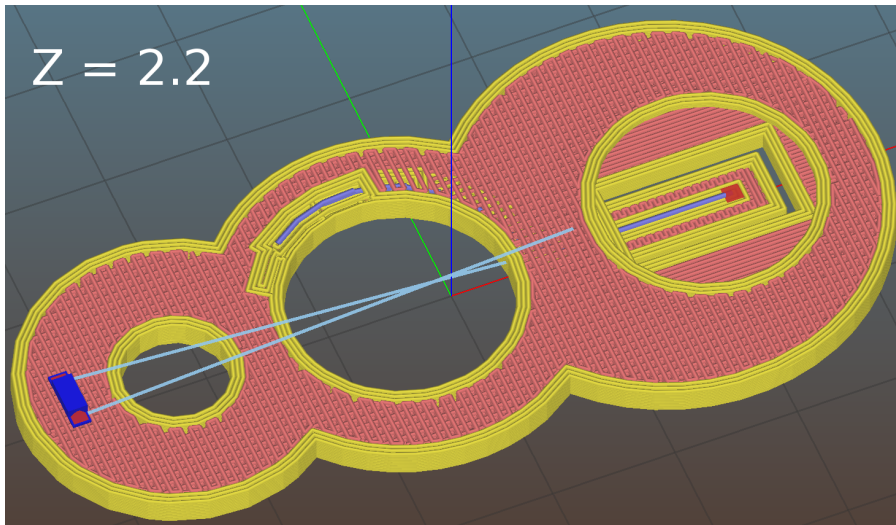
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

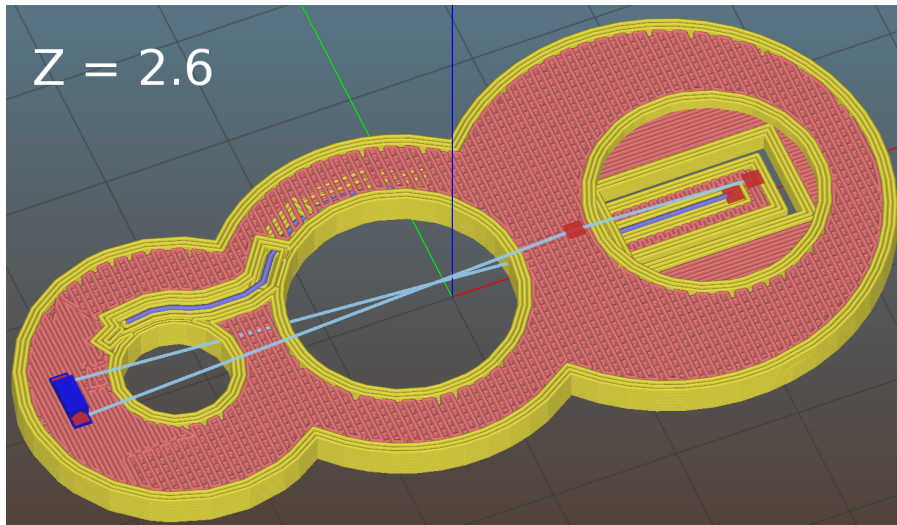
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

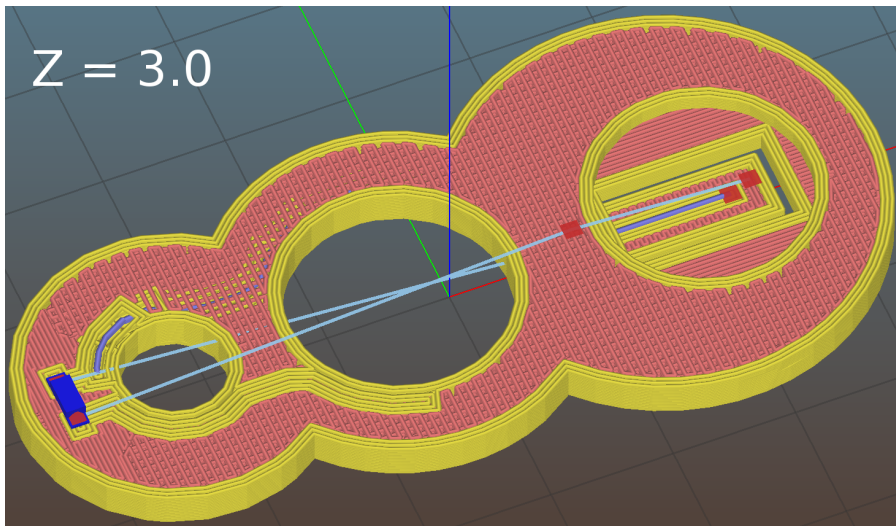
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

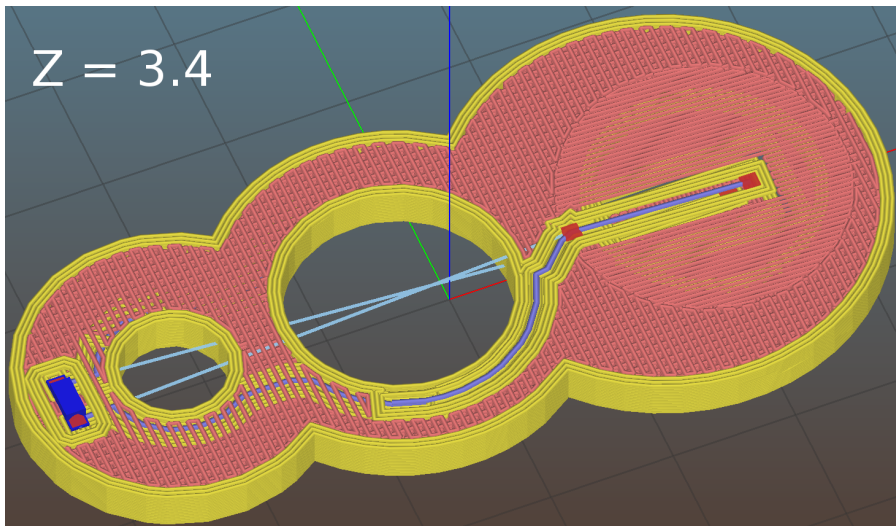
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Result

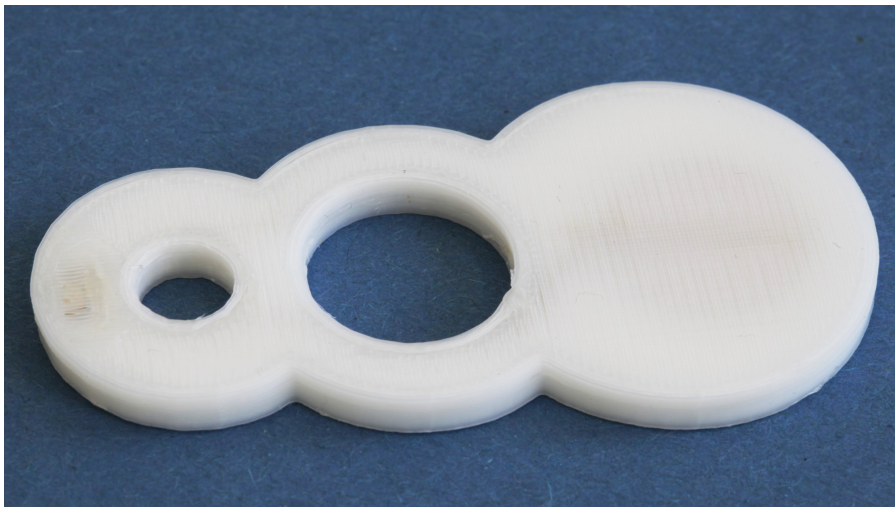
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Wire collisions

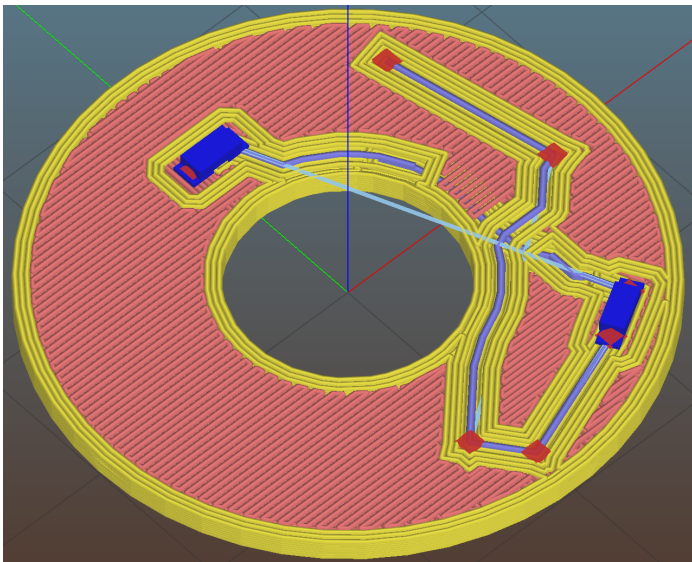
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Wire collisions

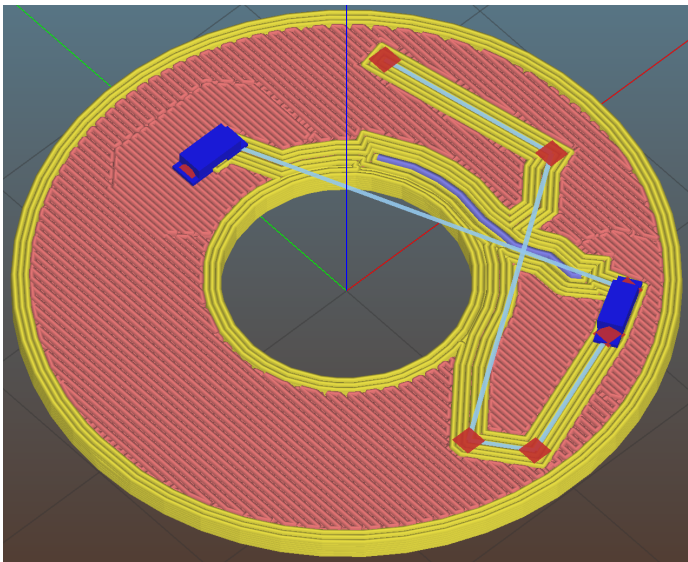
Introduction

Motivation

2D-Routing

Inter-Layer connections

Wire collisions



Download / Sourcecode:

tams.informatik.uni-hamburg.de/research/3d-printing/conductive_printing

—

github.com/platsch/Slic3r