



# Subsumption Architecture in Swarm Robotics

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# Motivation

Swarm robotics, motivated by collective behaviours of biology swarm, has desirable properties

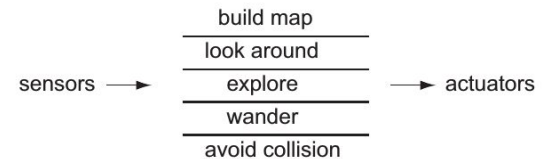
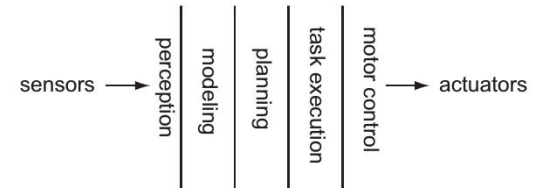
Effective approach for robot control architecture which emphasize emergence of behaviour from individual interactions

# Subsumption Architecture Background

Developed by Rodney Brooks at MIT in mid 80s

Brooks argued that **Sense-Plan-Act** paradigm in traditional approach is not practical

Brooks suggested layered control system in horizontal decomposition



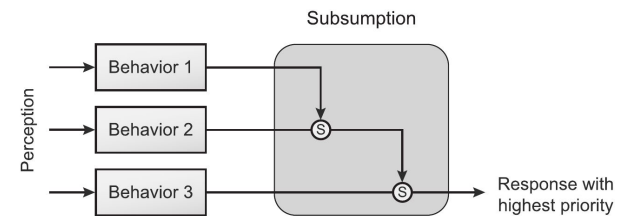
# Subsumption Architecture Decomposition

Traditional approach:

- **Sense-Plan-Act (SPA)** approach

Subsumption architecture:

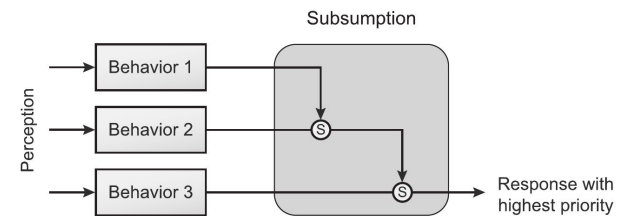
- Inherent parallel system



# Subsumption Architecture Decomposition (cont.)

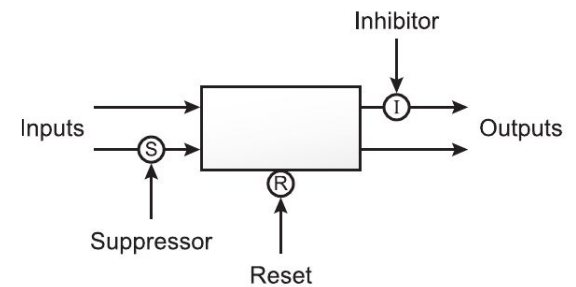
Layers of behaviour:

- Each layer is a pre-wired behaviour
- Higher level build upon lower level for complex behaviours
- The layers operate asynchronously



# Subsumption Architecture Behaviour module

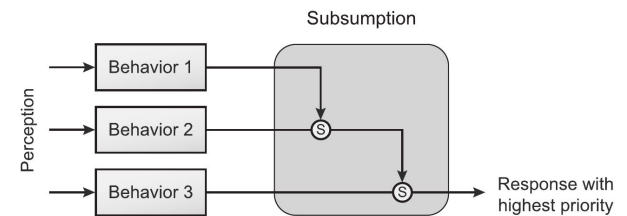
Higher behavioural module subsume  
the competence of lower behavioural  
module



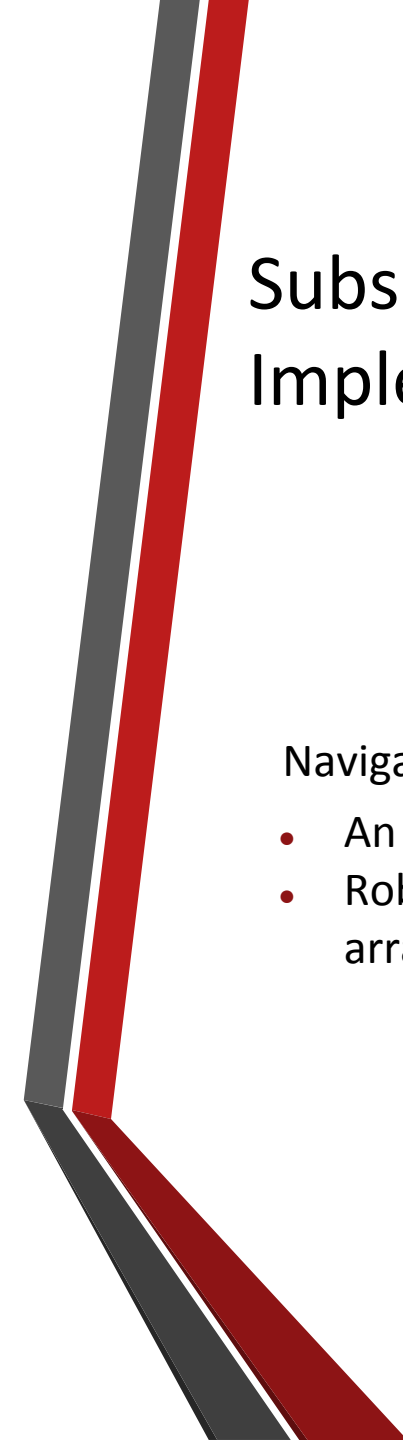
# Subsumption Architecture Features

Key features:

- No knowledge representation or world model is used.
- The behaviours are organized in bottom up fashion
- Complex behaviour are fashioned from combination of simpler ones





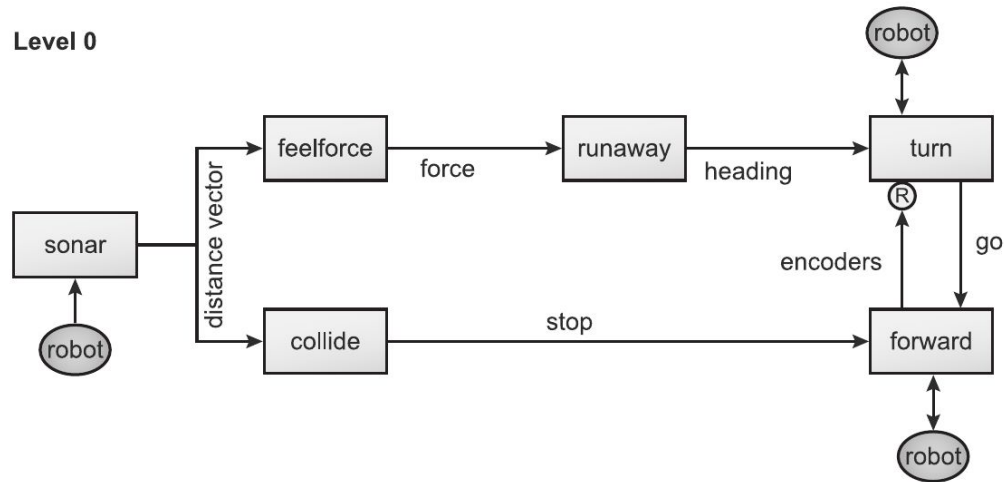


# Subsumption Architecture Implementation

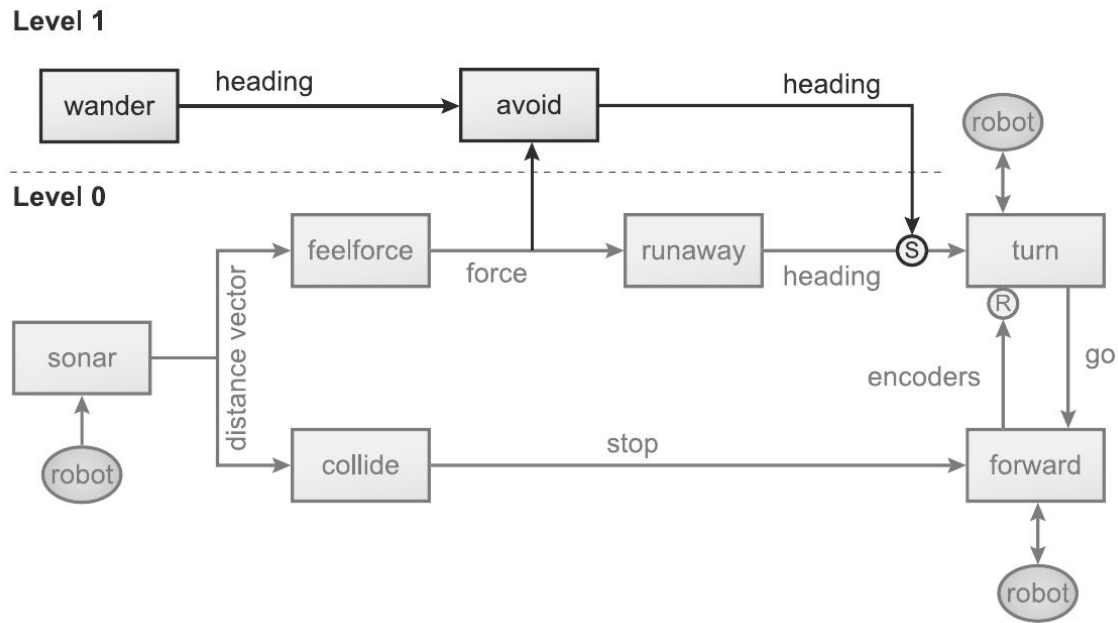
Navigation of a mobile robot

- An example from Brook (1986)
- Robot is a wheeled platform with circular array of sonar sensor

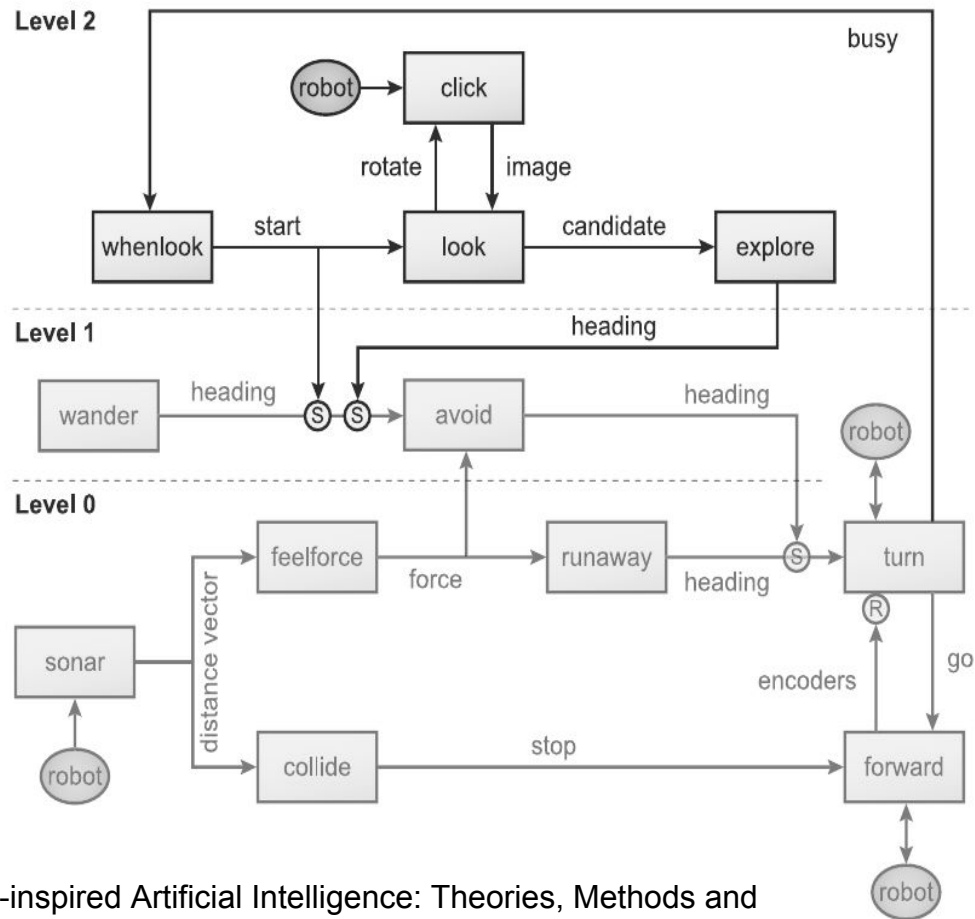
# Subsumption Architecture Implementation (cont.)



# Subsumption Architecture Implementation (cont.)



# Subsumption Architecture Implementation (cont.)



Bio-inspired Artificial Intelligence: Theories, Methods and Technologies. Chapter 6. Figure 6.10



# Subsumption Architecture Evaluation

## Strength

- Reactivity
- Parallelism
- Incremental design

## Weakness

- Inflexibility at runtime
- No explicit representation of knowledge

# Swarm Robotics

## Swarm intelligence

Studies of large collection of simple agents which can collectively solve problems that are too complex for a single agent

Example:

- Particle Swarm Optimization
- Ant colony optimization



# Swarm Robotics Definition

Simple interaction among robots in  
order to solve complex problem

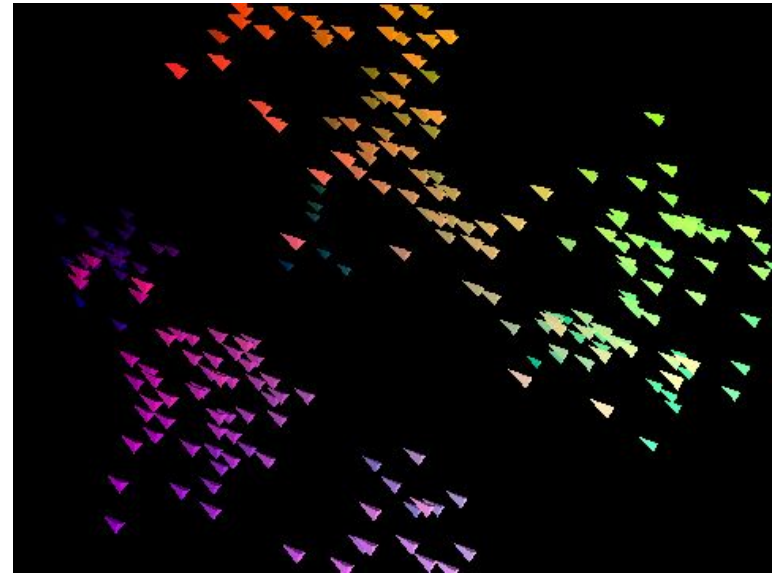
Group of 10 to 100 units



# Swarm Robotics Advantages

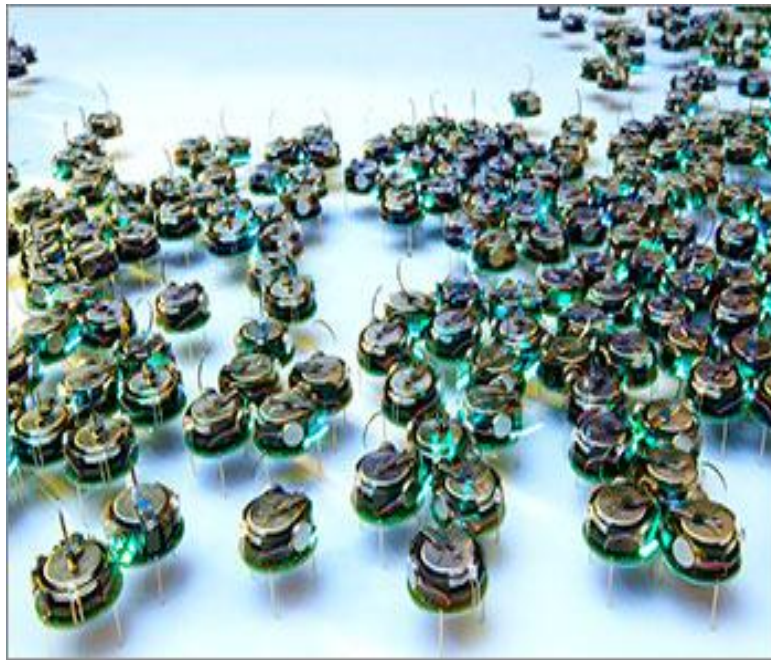
## Potential advantages

- Robustness
- Flexibility
- Scalability





# Swarm Robotics Classes



<http://wyss.harvard.edu/staticfiles/ourwork/br/kilobots-350x233.jpg>  
<http://img.scoop.it/c1ZCYbe5UvCb3Y2pbfgHFjl72eJkfbmt4t8yenImKBXEejxNn4ZJNZ2ss5Ku7Cvt>



# Swarm Robotics

## Control architecture

The process of perceiving environment, reasoning and acting is defined by the robot's control architecture

Behaviour-based control is often used

- Methodology for adding and fine-tuning control
- Distributed and asynchronous robots without central control

# Swarm Robotics

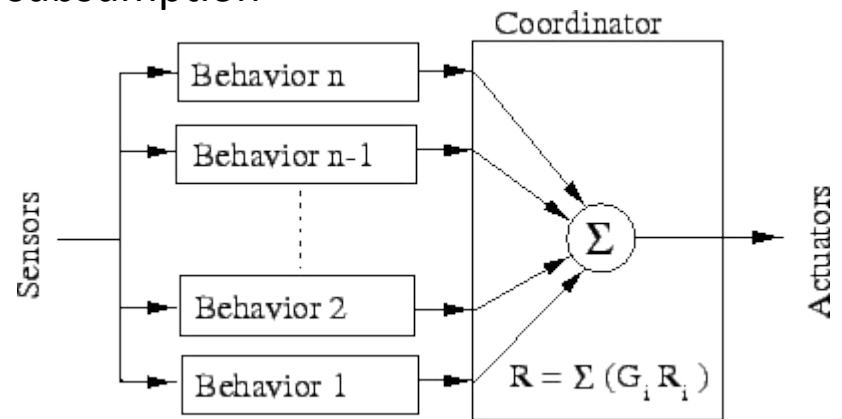
## Case study 1

Autonomous robots perform underwater mine countermeasures (UMCM)

Two behaviour-based architectures were used for testing and implementation: subsumption and motor schema

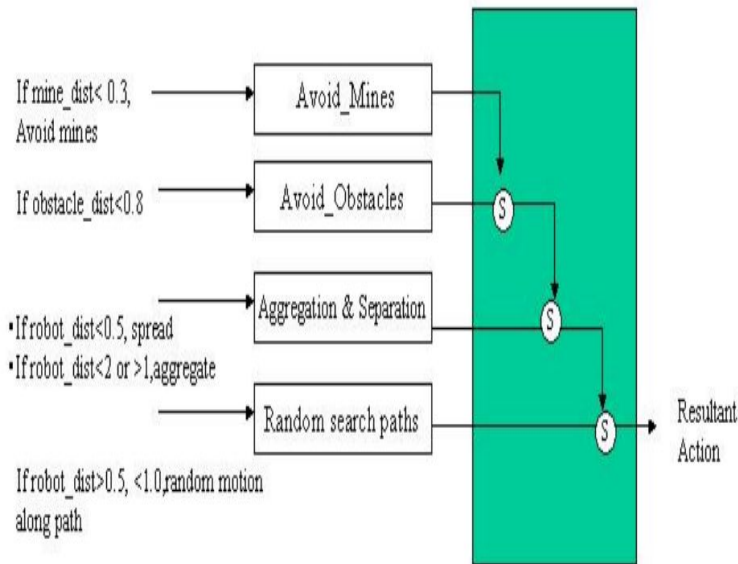
### Behaviour

- Avoiding mines
- Avoiding obstacles
- Aggregation\_Seperation

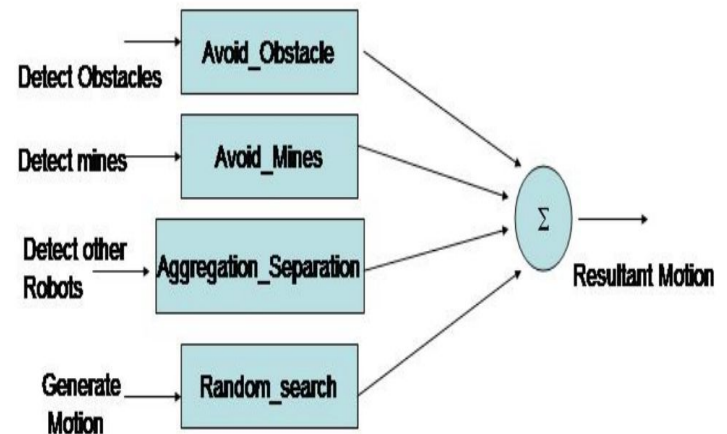


# Swarm Robotics

## Case study 1 (cont.)



[2]. Figure 20. Subsumption architecture of a mine hunting robot

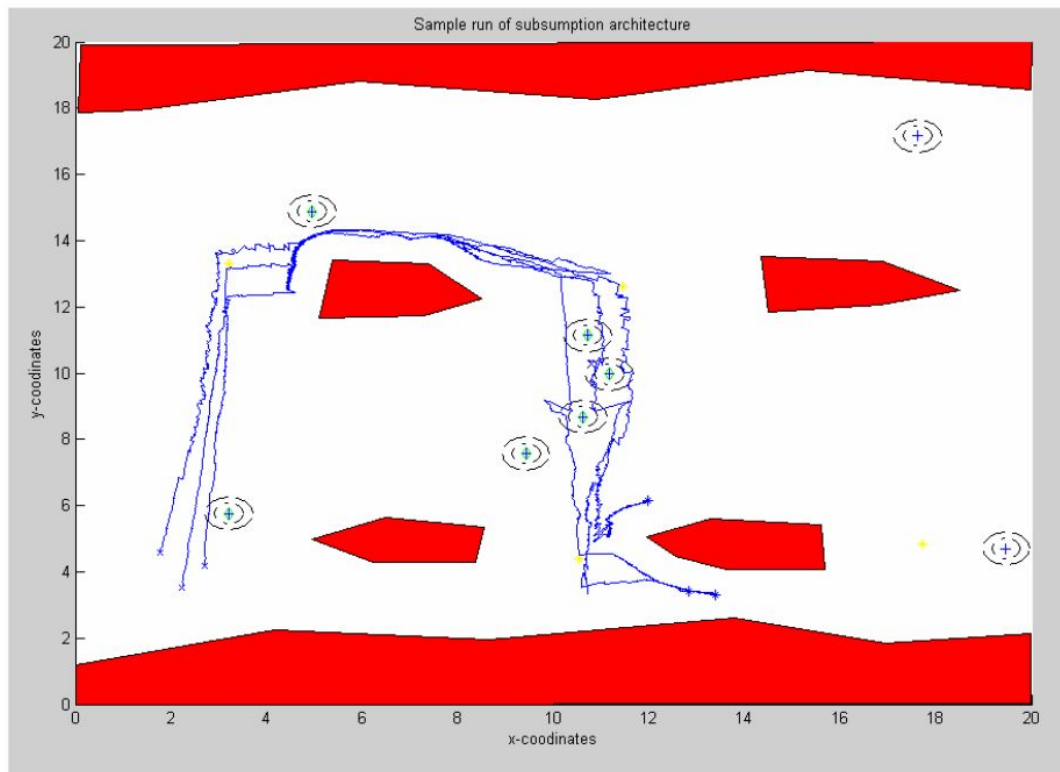


Motor Schema diagram demonstrating sum of group behaviors

[2]. Figure 3. Motor schema architecture for mine hunting

# Swarm Robotics

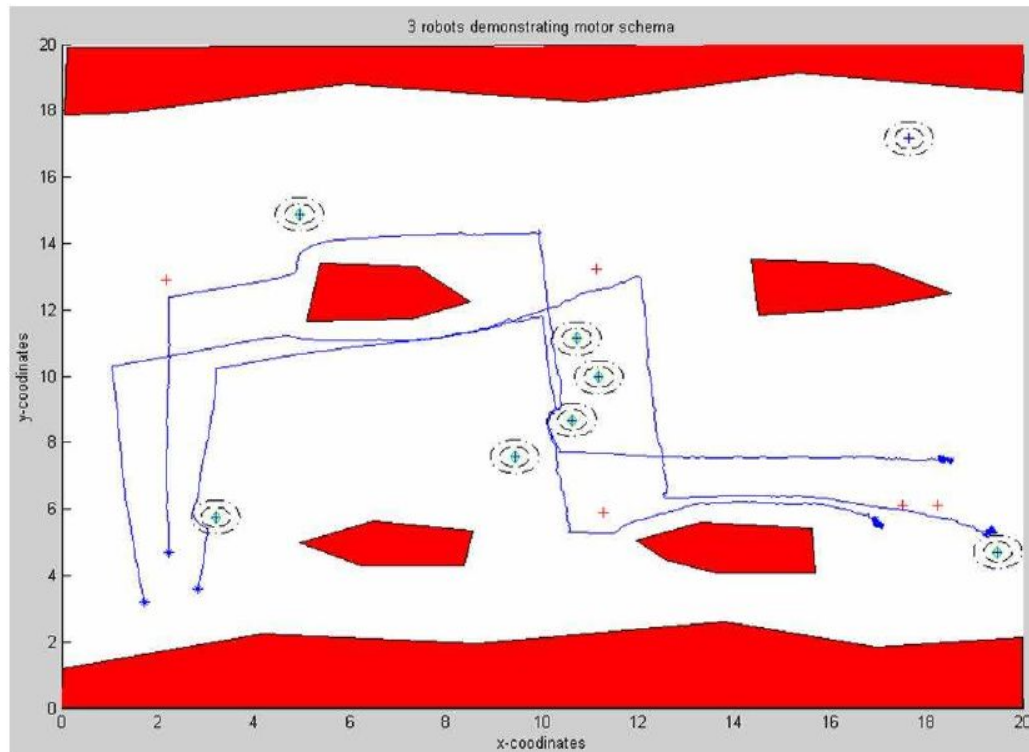
## Case study 1 (cont.)



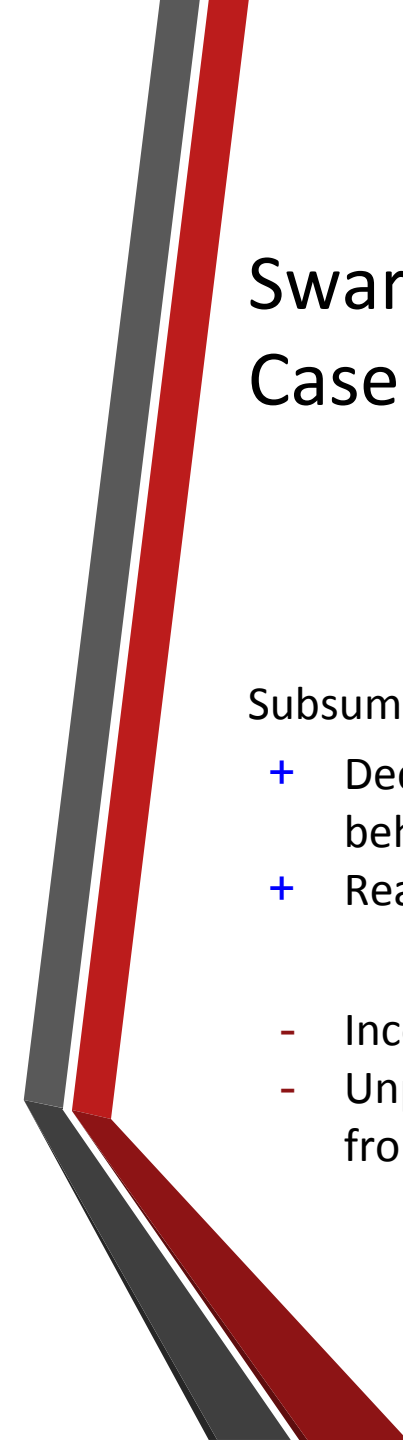
[2] Figure 21. 3 robots performing UCMC under subsumption architecture

# Swarm Robotics

## Case study 1 (cont.)



[2] Figure 18. Robot swarm performing UMCM with motor schema



# Swarm Robotics

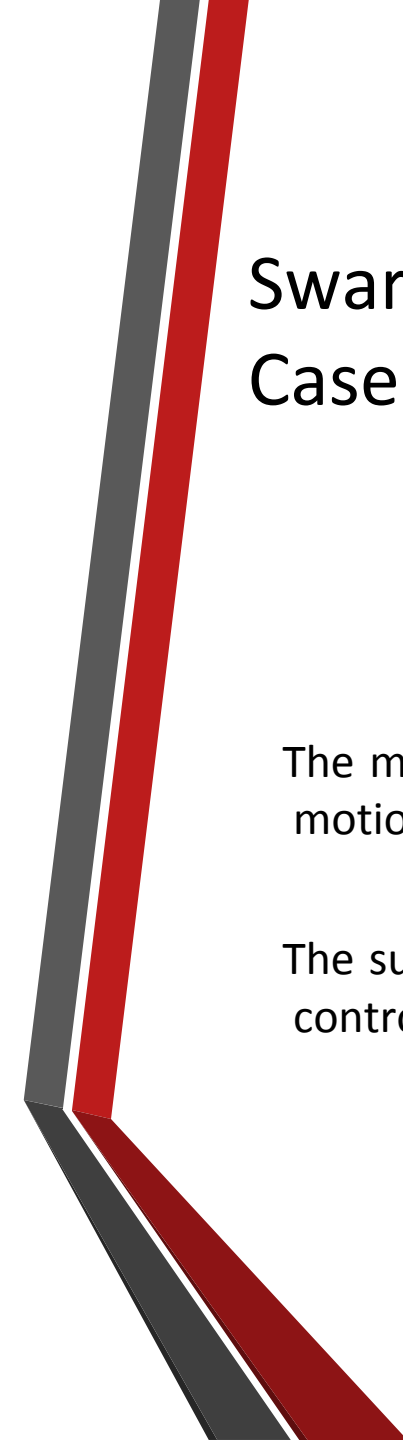
## Case study 1 (cont.)

### Subsumption Architecture

- + Decision structure to pick correct behaviour
- + Reactive to the environment
- Inconsistent formation
- Unpredictability - may suffer from chaotic instability

### Motor schema

- + Individual behaviour modular in nature
- + Effective in controlling motion of individual robots
- Lack of decision structure



# Swarm Robotics

## Case study 1 (cont.)

The motor schema approach is effective for controlling the motion of individual robots with a swarm

The subsumption approach shows poor aptitude for swarm control. It lacks coordination except for collision avoidance





# Swarm Robotics

## Case study 2

Exploration and foraging task is noncooperative -  
could be performed by one robot

Box pushing task

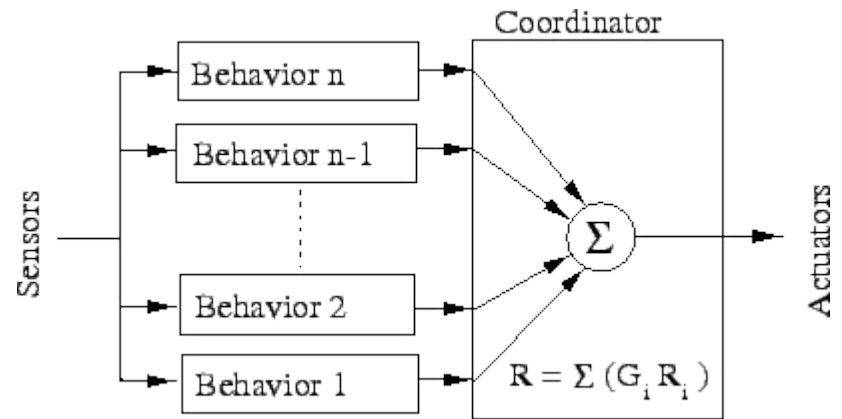
- Robots cooperate in order to push a box to set location

# Swarm Robotics

## Case study 2 (cont.)

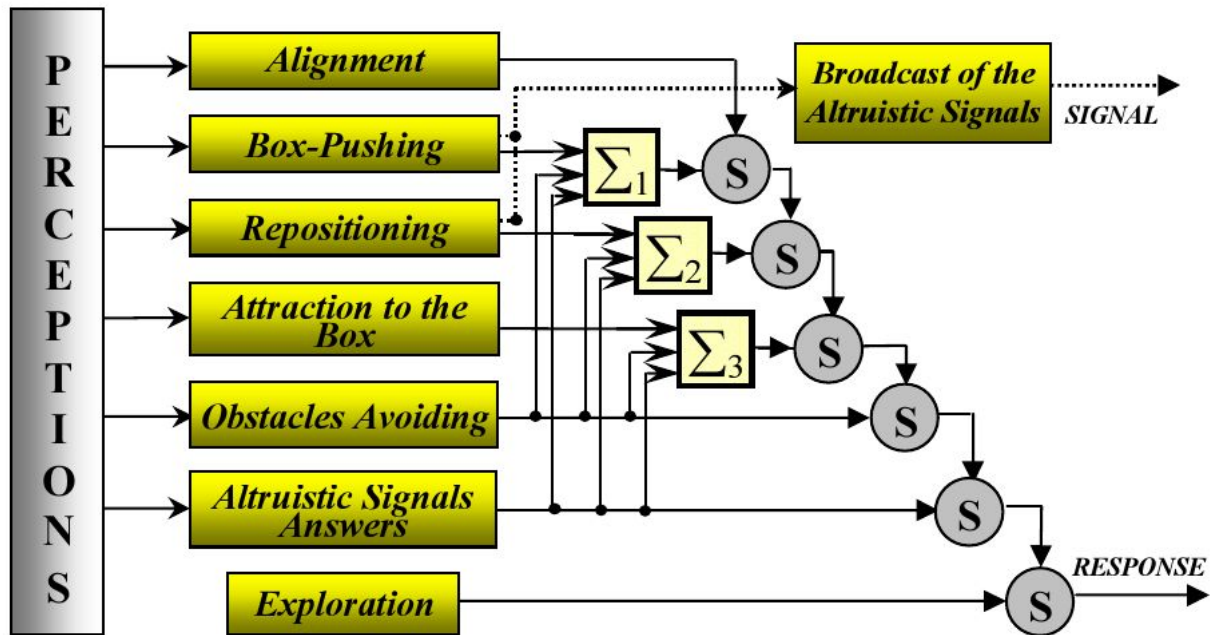
Hybrid control architecture

- Subsumption Architecture
- Motor schema Architecture



# Swarm Robotics

## Case study 2 (cont.)



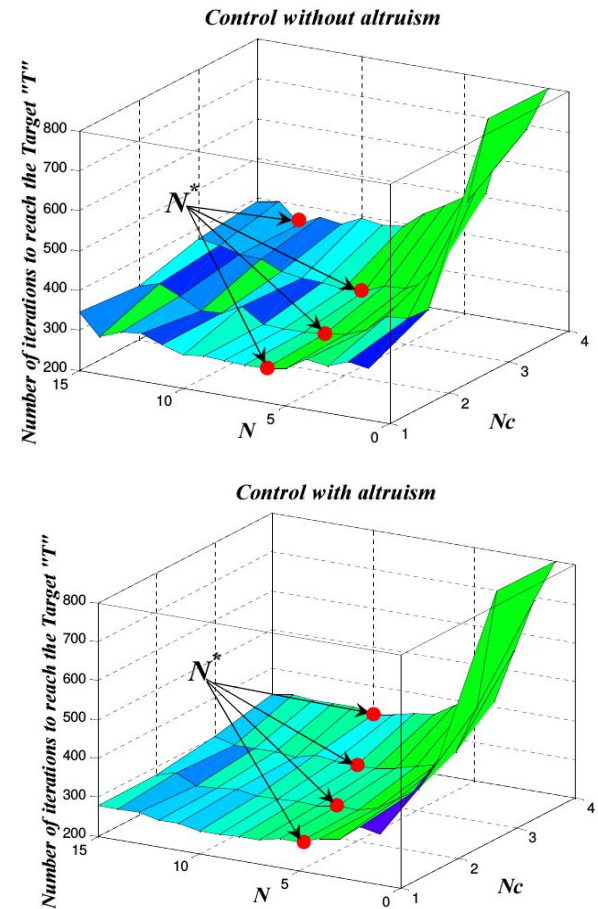
[4] Figure 2. Control based hybrid architecture

# Swarm Robotics

## Case study 2 (cont.)

The use of low-level communication give more coordination and robustness of interaction

The hybrid control architecture is very efficient in cooperative task



[4] Figure 8. Evolution of the number of iteration according to  $N$  and  $N_c$



# Conclusion

Subsumption Architecture yields great result - emergence of complex behaviours from simple ones.

Pure subsumption is inadequate in solving certain tasks.

Proposed hybrid architecture: cross subsumption, neural networks learning, global knowledge and planning

# Reference

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- [3] Rodney A. Brooks. (1985). A Robust Layered Control System for a Mobile Robot. *Technical Report. Massachusetts Institute of Technology, Cambridge, MA, USA*.
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